

## Education

**Bachelor of Fine Arts - Animation**

Savannah College of Art and Design, Savannah, GA

May 2024

## Work Experience

**Office Assistant and Server - Crossroads**

Sept 2024 - Present

- Design posters for events and promotional material
- Update calendars on website
- Create Monthly Newsletter
- Organize office space and digital files
- Process customer orders, deliver food and beverages promptly in a fast paced environment
- Stayed up-to-date with menu items and specials
- Set up and breakdown of dining area
- Maintained a clean and organized kitchen and dining room

**Cashier - OMG Candy**

Jun - Aug 2024

- Greet customers, answer questions, and share product knowledge
- Assisting with inventory, including receiving and stocking merchandise
- Created and sold candy stickers

**Peer Tutor - Savannah College of Art and Design**

Jun 2022 - May 2024

- Software tutoring for Maya, Python, Adobe Suite and Math
- Assist students with specific course related concepts and problems
- Maintain consistent and reliable communication with students seeking assistance

**Editor in Chief - HoneyDripper - SCAD Student Media**

Jan 2022 - Jan 2023

- Maintain website and social media accounts
- Organize and market events
- Exercise final approval on written content
- Produce articles and content on a bi-weekly basis

## Collaborative Experience

**Split! - Hybrid Animation Short Film**

Apr 2023 - May 2024

Producer, Technical Director, 3D Artist, 3D Animation Lead

- Managed a team of 20 people
- Consistent communication with crew members about assignments
- Responsible for modeling, texturing, lighting, rendering, face rigging, and compositing
- Draw overs for 3D and 2D animation

**Chopin et Liszt - 3D Animation Short Film**

Jun 2024 - Aug 2024

Modeler

- Modeled stylized hero props
- Communicated with director to meet technical and aesthetic requirements

**Trivial Nights - Short Film**

May - Jul 2024

Visual Effects Artist, Background Actor

- Created visual effects for live action footage
- Assisted with crew on set

**Love and First Light - Hybrid Animation Short Film**

Jun 2022 - Feb 2023

Modeler, Texture Artist

- Modeled stylized props for a light house environment
- Textured one of two main characters, and a hero prop

## Software

Maya  
XGen Legacy and Interactive  
Houdini  
Nuke  
Blender  
Unreal Engine  
Zbrush  
Clip Studio Paint  
DaVinci Resolve  
Photoshop  
Illustrator  
After Effects  
Premiere Pro  
Substance Painter  
Substance Designer

## Technical Skills

Hard surface modeling  
Organic modeling  
Procedural Modeling  
Procedural Animation  
Texturing  
Lighting  
Compositing  
Python  
Linux OS

## Soft Skills

Organized  
Resourceful  
Motivated  
Efficient  
Adaptable

## Certification

**International Tutor Training  
Program Certification**

College Reading and Learning  
Association

2023